



Un Target F1 F2 F3 F4 F5 F6 F7 F8 F9 F10 F11 F12

Print Screen Scroll Lock Pause Break

~ Fire Wep Group 1 Fire Wep Group 2 Fire Wep Group 3 Fire Wep Group 4 Fire Wep Group 5 ^ 6 & 7 * 8 (9) 0 Throttle Down Throttle Up Backspace

Insert Full Power Page Up

Target Lock / * Zoom Out

Target Nearest Enemy Roll Left Throttle Up Roll Right Target Last Attacker Cycle Target Cycle All Objects Dock Inspect Target Open/Close Wings P Target Comp Back Target Comp Forward ENTER

Counter Measures Full Stop Page Down

7 8 9 Zoom In

Caps Yaw Left Throttle Down Yaw Right Assign Formation Weapon Group Assign Hyper Space Map Quest Target Closest Friendly (player) L Target Closest Friendly " ' `

Throttle Up

4 5 6 Enter

Shift \ Comm Z Target Under Reticle Target Cap Ship Ship Comp. Detail Boost Space Zone Map Match Speed Target Group Leader > . ? / Shift

Roll Left Throttle Down Roll Right

Yaw Left 2 Yaw Right Enter

Ctrl Toggle Mouse Space Toggle Mouse Ctrl

0 Rear View